



BLACKRAY

the open source data engine

www.blackray.org

 softmethod

Presentation Agenda



- Brief History
- Technology Overview
- Positioning towards other Projects
- Roadmap
- The Team
- Wrap-Up

Brief BlackRay History

What is BlackRay?



- BlackRay is a relational, in-memory database
- SQL Support
- Fulltext (Tokenized) Search in Text fields
- Object-Oriented API Support
- Persistence via Files
- Scalable and Fault Tolerant
- Open Source, Open Community
- Dual licensed: GPL and Proprietary



- Concept of BlackRay was developed in 1999 for a Web Phone Directory at Deutsche Telekom
- Development of current BlackRay started in 2005, as a Data Access Library
- Production Use at Deutsche Telekom in 2006
- Evolution from Library to Data Engine in 2007 and 2008
- Open Source under GPLv2/Dual License since June 2009

Why Build Another Database?



- Rather unique set of requirements:
 - Phone Directory with approx. 80 Million subscribers
 - All queries in the 10-500 Millisecond range
 - Approximately 2000 concurrent users
 - Over 500 Queries per Second (sustained)
 - Updates once a day may only take several minutes
 - Index needs to be tokenized (SQL: CONTAINS)
 - Phonetic search
 - Extensive Wildcard queries (leading/midspan/trailing)

- Pretty much no options available:
 - ORACLE and DB2 did not support Tokenized Index
 - MySQL would not support the table size required

The first implementation in C was an embedded version of what is now called BlackRay.

The implementation was done on Solaris with 64 Bit Ultrasparc (Sun Ultra 10)

- ORACLE 10g with Oracle Text
 - Worst case search performance in the tens of minutes
 - Updates of the 1TB+ Index takes hours or days....
- FAST Search and Transfer (now Microsoft)
 - Extremely hardware intensive, 48 Sun V280 Servers required
 - Not transactional, loses data on indexing
- PERST by McObject
- Thunderstone
 - Well, lets say Deutsche Telekom could not afford it.....

Decision to Implement BlackRay



BLACKRAY

- Decision was formed in Mid 2005
- Designed as a lightweight data access engine
- Implementation in C++ for performance and maintainability
- APIs for access across the network from different languages (Java, C++)
- Feature set was designed for our specific business case in a particular project

- Current release 0.9.0 released on June 12th, 2009
- Production level quality
- All relevant index functions for large scale search applications
- APIs in C++ and Java fully functional
- SQL still only a small subset of the API functionality



BLACKRAY

Technology Overview

Why call it Data Engine?



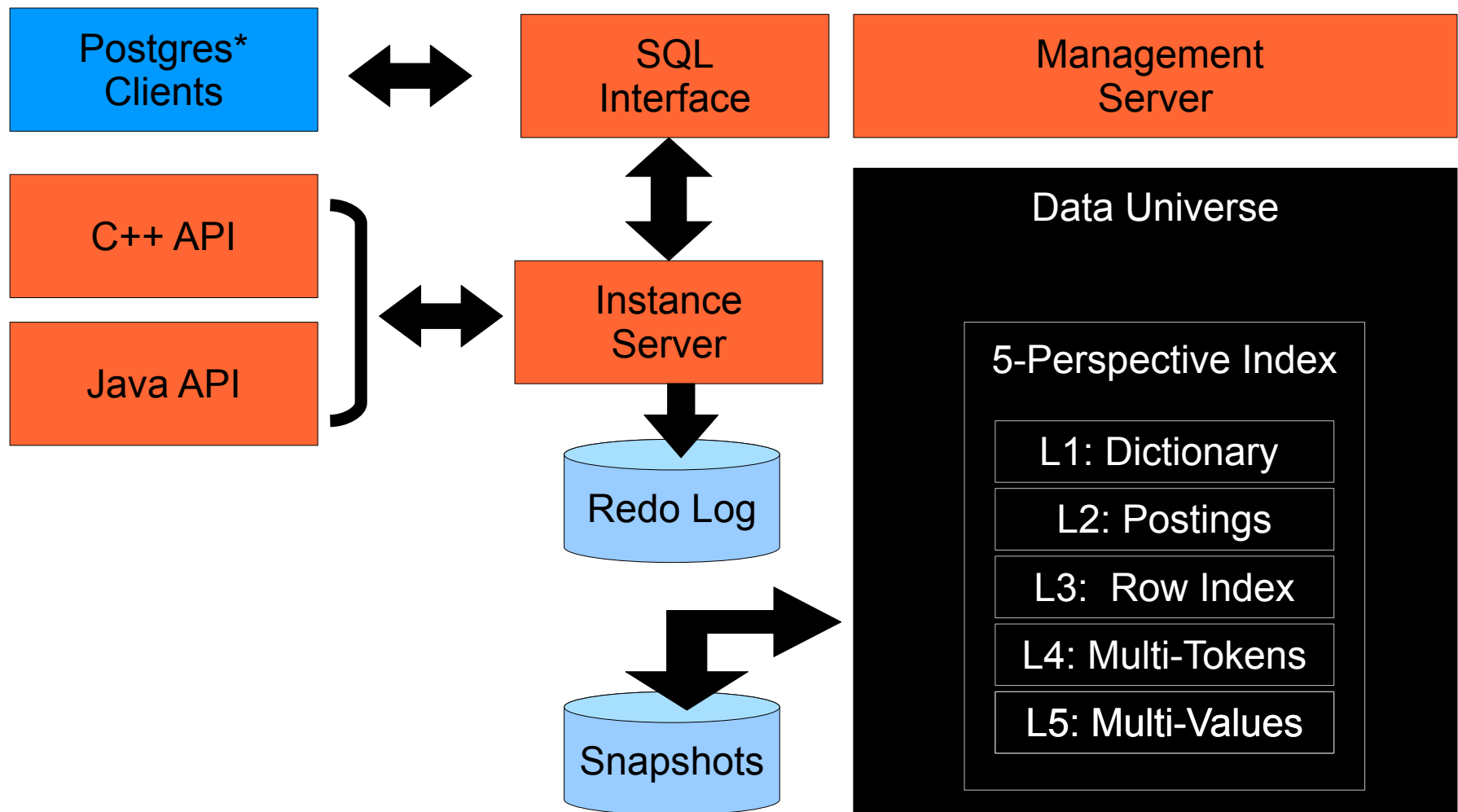
- BlackRay is a hybrid between a relational database and a search engine → thus we call it „**data engine**“
- Database features:
 - Relational structure, with Join between tables
 - Wildcards and index functions
 - SQL and JDBC/ODBC
- Search Engine Features
 - Fulltext retrieval (token index)
 - Phonetic and similar approximation search
 - Extremely low latency

Why call it Data Engine?



- BlackRay supports the combination of Search Engine and Database features:
 - Full-text queries with wildcards and phonetics....
 - Multiple columns with different data types
 - Joining tables to better organize data

BlackRay Architecture





- Each BlackRay node can hold many Instances
- One Management process per node
- Each Instance runs in a separate Process
- Instances are completely separated from each other
- Snapshots (for persistence) are taken on an Instance level
- In an Instance, Schemas and Tables can be created
- Queries can span across Tables and Schemas



- Once an Instance is created, data can be loaded
- Schemas, Tables, and Indexes are created using an XML description language
- Standard loader utility to load CSV data
- Bulk loading is done with logging disabled
- Indexing is done with maximum degree of parallelism depending on CPUs
- After all data is indexed, a snapshot can be taken



- German yellowpage and whitepage data
 - 60 Million subscribers
 - 100 Million phone numbers
 - Raw data approx 16GB
- Indexing performance
 - Total index size 11GB
 - Time to index: 40 Minutes, on dual 2GHz Xeon (Linux)
 - Updates: 300MB, 200K rows in approx 5 minutes
- Time to load snapshot: 3.5 Minutes for 11GB

- BlackRay features a 5-Perspective Index
 - Layer 1: Dictionary
 - Layer 2: Postings
 - Layer 3: Row Index
 - Layer 4: Multi-Token Layer
 - Layer 5: Multi-Value Layer
- Layer 1 and 2 comprise a fully inverted Index
- Statistics in this Index used for Query Plan Building



- Persistence is done via file based snapshots
- Snapshots consist of all schemas in one instance
- Snapshots have a version number
- To make a backup of the data, simply copy the snapshot file to a backup media
- It is possible to load an older snapshot: Data is version controlled if older snapshots are stored



- BlackRay supports transactions via a Redo Log
- All commands that modify data are logged if requested
- In case of a crash, the latest snapshot will be loaded
- Replay of the transaction log will then bring the database back to a consistent state
- Redo Log is eliminated when a snapshot is persisted
- For better performance snapshots should be taken periodically, ideally after each bulk update

- C++ and Java Object Oriented APIs are available
- Built with ICE (ZeroC) as the Network and Object Brokerage Protocol
- Query Objects are constructed using an Object Builder
- Execution via the network, Results as Objects
- Load balacing and failover built into the protocol
- Bindings for Python already done, C#, Ruby and PHP in the works

- Queries can use any combination of OR, AND
- Index functions (phonetic, synonyms, stopwords) can be stacked
- Token search (fulltext) and wildcard are also supported
- Advantage of the APIs:
 - Minimized overhead
 - Very low latency
 - High availability

- Management Server acts as central broker for all Instances
- Command line tools for administration
- SNMP management:
 - Health check of Instances
 - Statistics , including access counters and performance measurements



- In-Memory Databases require very little administrative tasks
- Configuration via one file per Instance
- Disk layout etc all are of no importance
- Backups are performed by copying snapshots
- Recovery is done by restoring a snapshot
- No daily administration required
- SNMP allows remote supervision with common tools

Some more details



- Written in C++
- Relies heavily on boost
- Compiles well with gcc and Sun Studio 12
- Behaves well on Linux, Solaris, OpenSolaris and MacOS
- Complete 64 Bit development
- Use of cmake for multi platform support

Positioning BlackRay



- BlackRay is being positioned as a Query intensive database addition
- Ideally suited where updates are done in Bulk and searches outweigh updates by many orders of magnitude
- Wildcards come with little overhead: No overhead for trailing wildcard, some overhead for leading and midspan wildcard
- Good match when index functions such as phonetic or word rotation/position search combined with relational data are required

- Relational Databases (the usual suspects):
 - MySQL, MariaDB, Drizzle....
 - PostgreSQL...
 - Many more alternatives, including embedded etc....
- Fulltext Search:
 - Sphinx
 - Lucene
- In-Memory Databases:
 - FastDB
 - HSQLDB/H2 (Java → Garbage collection issues....)

- Commercial In-Memory Databases
 - ORACLE/TimesTen (Acquired by ORACLE in 2005)
 - IBM/SolidDB (Acquired by IBM in 2007)
 - VoltDB (No real data available as of yet)
 - eXtremeDB (embedded use only)
- Dual-Licensed Alternatives
 - CSQL (Open Source Version is severely crippled)
 - MySQL with memcached

Is it the right thing for me?



- BlackRay is not designed as a 100% RDBMS replacement
- Questions to ask:
 - Do I need ad-hoc data updates, or are updates done in bulk?
 - How important are fulltext search and extensive wildcards?
 - How large is my data? Gigabytes: OK. Terrabytes: Not yet
 - Do I need a relational data model?
 - Is SQL an important feature?

BlackRay will fit you well when...



BLACKRAY

- ... searches outweigh updates
- ... data is updated in bulk
- ... needs to be available quickly
- ... you have Gigabytes not Terrabytes
- ... you need lots of SELECTs
- ... SQL is necessary
- ... a relational data model is required (JOIN)
- ... source code must be available



BLACKRAY

Project Roadmap

- Pending immediate release:
 - BlackRay Admin Console (Remora) 0.1.0
- Upcoming 0.10.0
 - Rewrite of SQL Parser
 - PostgreSQL client compatibility (via network protocol) to allow JDBC/ODBC... via PostgreSQL driver
 - Rewritten CLI tools
 - Some bugfixes (potential memory leaks)
 - Authentication for Instances

- Data manipulation/Query Features
 - Ad-hoc INSERT/UPDATE/DELETE support
 - Aggregate functions for SELECT
- Scalability Features
 - Sharding & Partitioning Options
 - Federated Search
- Security Features
 - Improved User and Access Control concepts
 - SSL for all connections
- Improved Statistics Module

- Integration with other DBMSs
 - Storage Engine for MariaDB → Depends on potential modification needs of the storage engine interfaces
 - Trigger-based updates to support BlackRay as a Query cache instance over a regular DBMS
- Standalone Engine Improvements
 - SQL92 compliance: SUBSELECT/UNION support
 - Triggers in BlackRay



The Team behind BlackRay

- SoftMethod Core Team
 - **Thomas Wunschel – Lead Developer**
 - **Felix Schupp – Project Sponsor**
 - Andreas Meyer – Documentation, Porting
 - Frank Fiedler
- Outside Contributors
 - **Mike Alexeev – Senior Developer**
 - Andreas Strafner – Developer, Porting to AIX



- Director of Development, SoftMethod GmbH
- Almost 10 years of development experience
- Involved with BlackRay and its applications since 2005
- Currently involved in the Network Protocol Stack
- Lead Designer and Decision Lead for new Features



- Senior Software Developer
- Over 10 years of C++ experience
- First outside committer to BlackRay
- Currently involved in rewriting the SQL grammar to support all index features available via the APIs



- Managing Director, SoftMethod GmbH
- Over 10 years of commercial software development
- Designer of first BlackRay predecessor in 1999
- Project sponsor and spokesperson
- Responsible for funding and applications
- Guide and coach in the development process



BLACKRAY

Wrap-Up



- Get BlackRay:
 - Register yourself on <http://forge.softmethod.de>
 - SVN checkout available at <http://svn.softmethod.de/opensource/blackray/trunk>
- Get Involved
 - Anyone can register and create tickets, news etc
 - We have an active mailing list for discussion as well
- Contribute
 - We require a signed Contributor agreement before being allowed commit access to the repository



- Website: <http://www.blackray.org>
- Twitter: <http://twitter.com/dataengine>
- Facebook: <http://facebook.com/dataengine>
- Mailing List: <http://lists.softmethod.de>
- Download: <http://sourceforge.net/projects/blackray>

- Felix: felix.schupp@softmethod.de
- Thomas: thomas.wunschel@softmethod.de