



Back to Basics

Wissenswertes aus `java.lang`.*

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- Agiles Vorgehen, kurze Zyklen, qualitativ hochwertige Ergebnisse



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Agenda

1. Speicherverwaltung
2. `java.lang.management.*`
3. `java.lang.Runtime#exec` und `java.lang.Process`
4. `java.lang.ThreadLocal`
5. `java.lang.ref.Reference`
6. `java.lang.Object#finalize`


JAVA VIRTUAL MACHINE

Speicherverwaltung

java.lang.OutOfMemoryError und manuelle Garbage Collection

java.lang.OutOfMemoryError

```
01  public void foo() {  
02      try {  
03          this.doExpensiveOperation();  
04      } catch(OutOfMemoryError e) {  
05          System.gc();  
06          this.doExpensiveOperation();  
07      }  
08  }
```



*"Calling the gc method **suggests** that the Java Virtual Machine expend effort toward recycling unused objects [...] When control returns [...], the Java Virtual Machine **has made a best effort** to reclaim space from all discarded objects."*

-- Javadoc java.lang.Runtime

java.lang.OutOfMemoryError

```

01  public void foo() {
02      try {
03          this.doExpensiveOperation();
04      } catch(OutOfMemoryError e) {
05          System.gc();
06          this.doExpensiveOperation();
07      }
08  }

```



*"Thrown when the Java Virtual Machine cannot allocate an object because it is out of memory, **and no more memory could be made available by the garbage collector.**"*

-- Javadoc java.lang.OutOfMemoryError

*"An Error is a subclass of Throwable that indicates serious problems that a reasonable application **should not try to catch.**"*

-- Javadoc java.lang.Error

java.lang.OutOfMemoryError PermGen Space / Metaspace

OutOfMemoryError: PermGen Space

```

java.lang.OutOfMemoryError: PermGen space
    at java.lang.ClassLoader.defineClass1(Native Method)
    at java.lang.ClassLoader.defineClassCond(ClassLoader.java:632)
    at java.lang.ClassLoader.defineClass(ClassLoader.java:616)
    at java.security.SecureClassLoader.defineClass(SecureClassLoader.java:1
    at java.net.URLClassLoader.defineClass(URLClassLoader.java:283)
    at java.net.URLClassLoader.access$000(URLClassLoader.java:58)
    at java.net.URLClassLoader$1.run(URLClassLoader.java:197)
    at java.security.AccessController.doPrivileged(Native Method)
    at java.net.URLClassLoader.findClass(URLClassLoader.java:190)
    at org.codehaus.plexus.compiler.javac.IsolatedClassLoader.loadClass(Iso
    at com.sun.tools.javac.comp.Annotate.<init>(Annotate.java:52)
    at com.sun.tools.javac.comp.Annotate.instance(Annotate.java:36)
    at com.sun.tools.javac.jvm.ClassReader.<init>(ClassReader.java:215)
    at com.sun.tools.javac.jvm.ClassReader.instance(ClassReader.java:168)
    at com.sun.tools.javac.main.JavaCompiler.<init>(JavaCompiler.java:293)
    at com.sun.tools.javac.main.JavaCompiler.instance(JavaCompiler.java:72)
    at com.sun.tools.javac.main.Main.compile(Main.java:340)
    at com.sun.tools.javac.main.Main.compile(Main.java:279)
    at com.sun.tools.javac.main.Main.compile(Main.java:270)
    at com.sun.tools.javac.Main.compile(Main.java:87)
    at sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
    at sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl
    at sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAcce
    at java.lang.reflect.Method.invoke(Method.java:597)
    at org.codehaus.plexus.compiler.javac.JavacCompiler.compileInProcess(Ja
    at org.codehaus.plexus.compiler.javac.JavacCompiler.compile(JavacCompil
    at org.apache.maven.plugin.AbstractCompilerMojo.execute(AbstractCompile
    at org.apache.maven.plugin.CompilerMojo.execute(CompilerMojo.java:114)
    at org.apache.maven.plugin.DefaultPluginManager.executeMojo(DefaultPlug
  
```

OutOfMemoryError: PermGen Space

```
java.lang.OutOfMemoryError: PermGen space
    at java.lang.ClassLoader.defineClass1(Native Method)
    at java.lang.ClassLoader.defineClassCond(ClassLoader.java:632)
    at java.lang.ClassLoader.defineClass(ClassLoader.java:616)
    at java.security.SecureClassLoader.defineClass(SecureClassLoader.java:1
    at java.net.URLClassLoader.defineClass(URLClassLoader.java:283)
```

Solution is :

It needs to increase the memory by making changes in catalina.sh file.

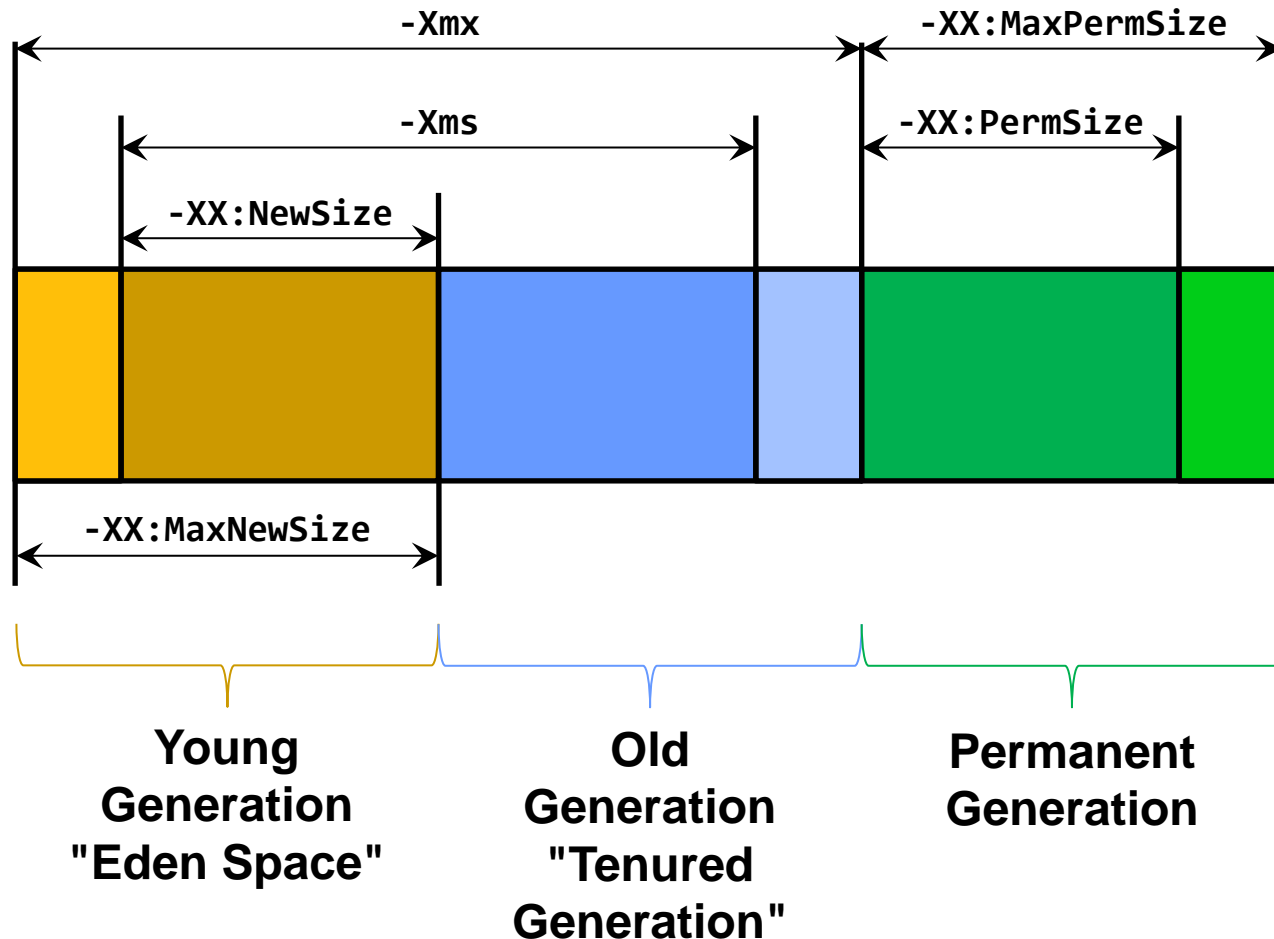
Follow the following steps :

- 1) vi /usr/local/jakarta/tomcat/bin/catalina.sh
- 2) Add following line into the catalina.sh file.

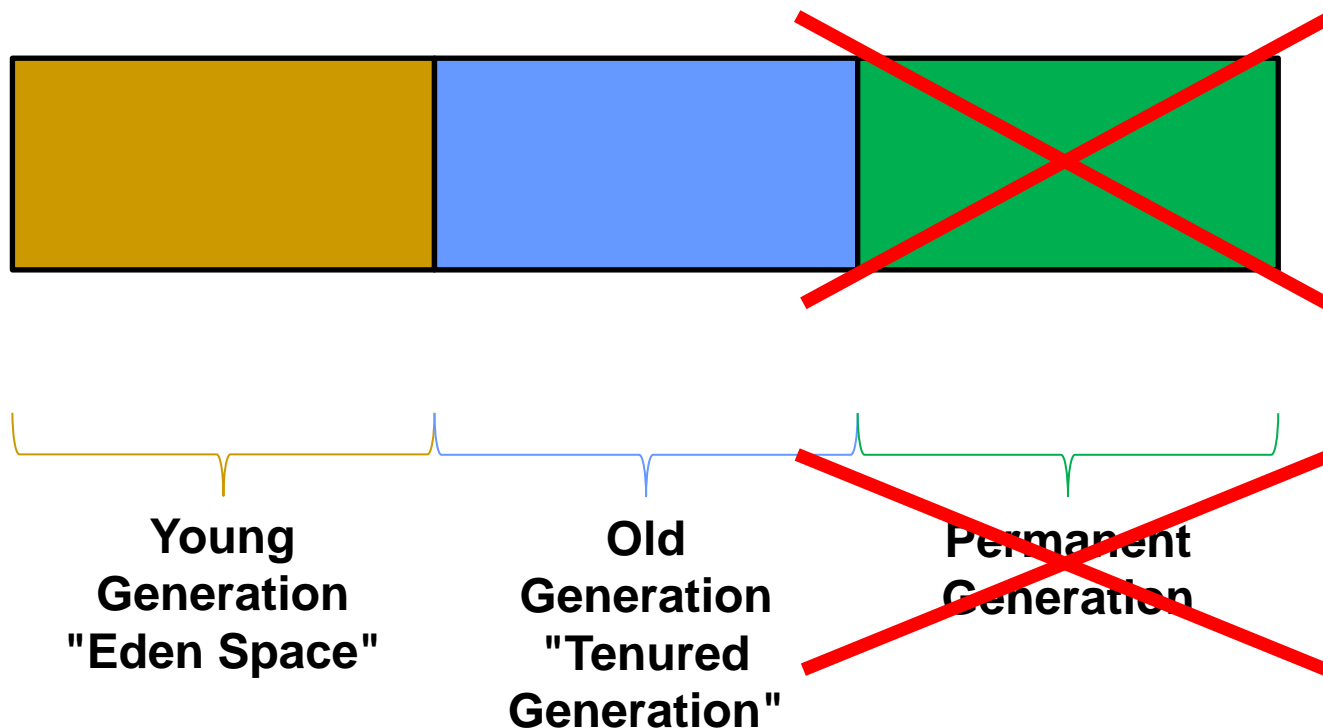
```
JAVA_OPTS="-Djava.awt.headless=true -Dfile.encoding=UTF-8 -server -Xms512m -Xmx1024m -XX:NewSize=256m -XX:MaxNewSize=256m -XX:PermSize=256m -XX:MaxPermSize=256m -XX:+DisableExplicitGC"
```

```
at com.sun.tools.javac.Main.compile(Main.java:270)
    at com.sun.tools.javac.Main.compile(Main.java:87)
    at sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
    at sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl
    at sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAcce
    at java.lang.reflect.Method.invoke(Method.java:597)
    at org.codehaus.plexus.compiler.javac.JavacCompiler.compileInProcess(Ja
    at org.codehaus.plexus.compiler.javac.JavacCompiler.compile(JavacCompil
    at org.apache.maven.plugin.AbstractCompilerMojo.execute(AbstractCompile
    at org.apache.maven.plugin.CompilerMojo.execute(CompilerMojo.java:114)
    at org.apache.maven.plugin.DefaultPluginManager.executeMojo(DefaultPlug
```

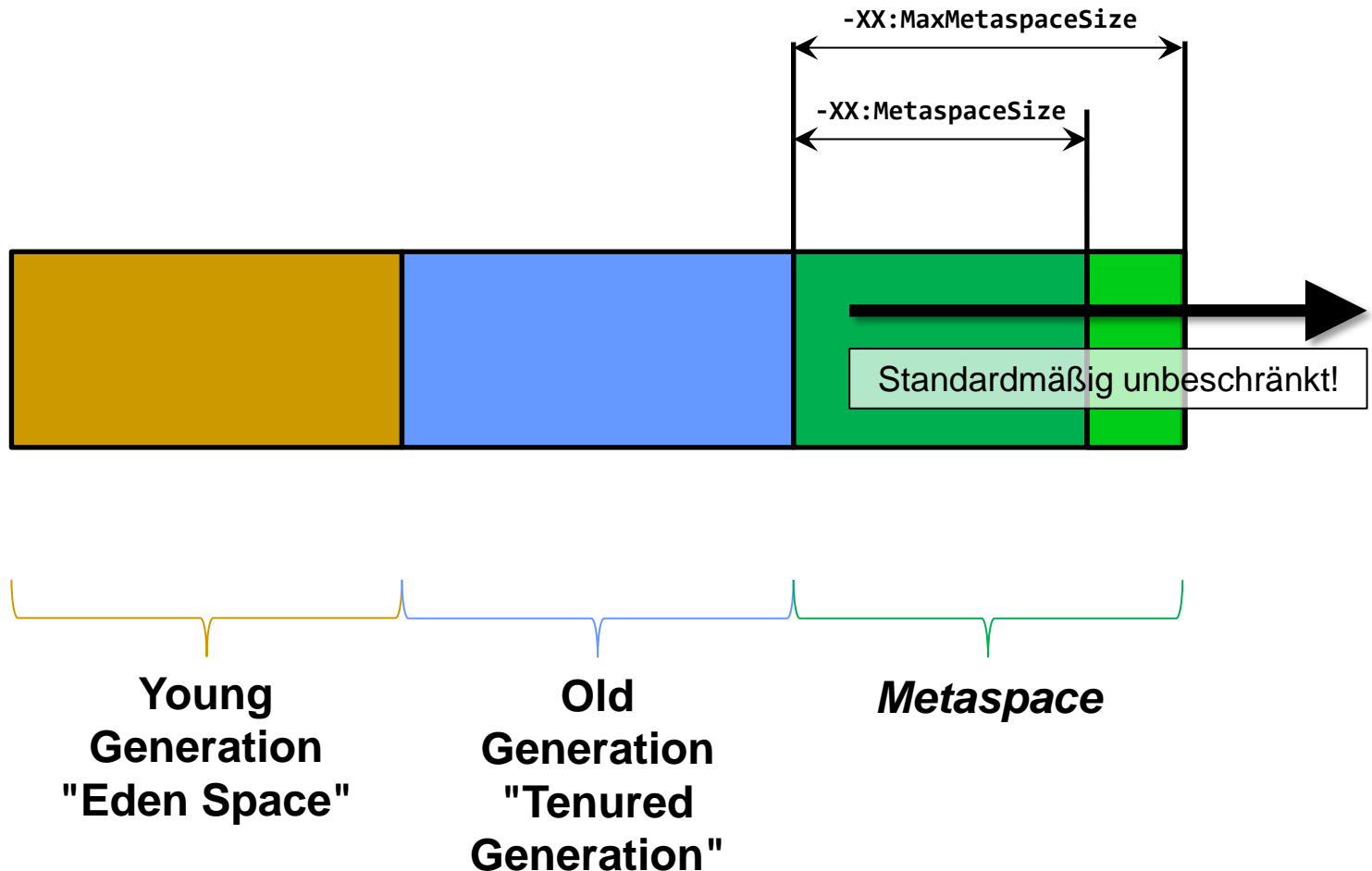
Java Virtual Machine - Speicher



Java Virtual Machine - Speicher - Java 8



Java Virtual Machine - Speicher - Java 8



java.lang.management.*

Informationen direkt aus der VM

`java.lang.management.ManagementFactory`

- 1: `ClassLoaderMXBean`
- 1: `MemoryMXBean`
- 1: `ThreadMXBean`
- 1: `RuntimeMXBean`
- 1: `OperatingSystemMXBean`
- 1: `PlattformLoggingMXBean`
- 0..1: `CompilationMXBean`
- 1..n: `GarbageCollectorMXBean`
- 1..n: `MemoryManagerMXBean`
- 1..n: `MemoryPoolMXBean`
- 1..n: `BufferPoolMXBean`

Informationen direkt aus der VM

`java.lang.management.MemoryMXBean`

Beispielinhalt

```
01  public class MemoryMXBeanDemo {
02
03      public static void main(String[] args) {
04          MemoryMXBean bean = ManagementFactory.getMemoryMXBean();
05          System.out.println("Heap:\n" + bean.getHeapMemoryUsage());
06      }
07
08  }
```

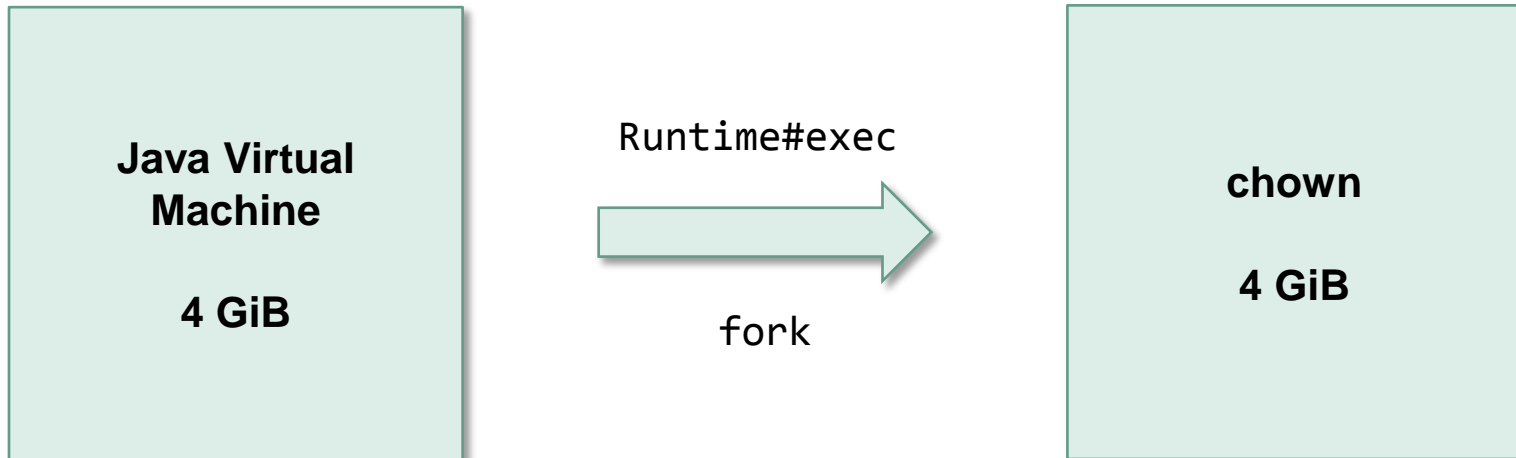
```
Heap:
init = 16777216(16384K) used = 386632(377K)
committed = 16252928(15872K) max = 259522560(253440K)
```

java.lang.Runtime#exec

java.lang.Runtime#exec

```
01 public void uploadContent(byte[] content,  
02     String fileName) throws IOException {  
03  
04     File uploadedFile = uploadContentToFile(content, fileName);  
05  
06     Runtime.getRuntime().exec(new String[] {  
07         "chown",  
08         "test:test",  
09         uploadedFile.getAbsolutePath()  
10     });  
11  
12 }
```

java.lang.Runtime#exec



*"The fork operation creates a separate address space for the child. **The child process has an exact copy of all the memory segments of the parent process**, though if copy-on-write semantics are implemented actual physical memory **may not be assigned**"*

-- [http://en.wikipedia.org/wiki/Fork_\(operating_system\)](http://en.wikipedia.org/wiki/Fork_(operating_system))

java.lang.Runtime#exec

- bis Java 6: fork
- Java 7 / Java 8: fork / vfork

*"[...] we are currently using **vfork()** on **Linux** and **fork()** on other **Unix** systems [...]"*

-- OpenJDK 7: UNIXProcess_md.c

java.lang.Runtime#exec

Ein-/Ausgabe

java.lang.Runtime#exec stdout / stderr

```
01  public static void main(String[] args) throws Exception {
02
03      Process process = Runtime.getRuntime().exec(
04          new String[] {
05              "/bin/foo" // Liefert viel Output an stdout
06          }
07      );
08
09      process.waitFor();
10
11 }
```

java.lang.Runtime#exec stdout / stderr

"All its standard I/O (i.e. stdin, stdout, stderr) operations will be redirected to the parent process, where they can be accessed via the streams obtained using the methods `getOutputStream()`, `getInputStream()`, and `getErrorStream()`.

[...]

*Failure to promptly write the input stream or read the output stream of the subprocess **may cause the subprocess to block**, or even deadlock."*

-- Javadoc java.lang.Runtime

java.lang.Runtime#exec stdout / stderr

```
01 Process process = Runtime.getRuntime().exec(  
02     new String[] {  
03         "/bin/foo" // Liefert viel Output an stdout  
04     }  
05 );  
06  
07 try(InputStream stdout = process.getInputStream()) {  
08     for(int data = stdout.read(); data > -1; data = stdout.read()) {  
09         doSomething(data);  
10     }  
11 }  
12  
13 process.waitFor();
```

**Hier nur Behandlung von stdout
Was ist mit stderr?**

java.lang.Runtime#exec stdout / stderr

```
01  ProcessBuilder processBuilder = new ProcessBuilder(  
02      "/bin/foo" // Liefert viel Output an stdout  
03  );  
04  processBuilder.redirectErrorStream(true);  
05  Process process = processBuilder.start();  
06  
07  try(InputStream stdout = process.getInputStream()) {  
08      for(int data = stdout.read(); data > -1; data = stdout.read()) {  
09          doSomething(data);  
10      }  
11  }  
12  
13  process.waitFor();
```

java.lang.ThreadLocal

java.lang.ThreadLocal

```

01  public class ThreadLocalExample {
02
03      ThreadLocal<Integer> counter = new ThreadLocal<>();
04
05      public void example() {
06          for(int i=0; i < 10; i++) {
07              new Thread(new Runnable() {
08                  @Override public void run() {
09                      ThreadLocalExample.this.exampleInThread();
10                  }
11              }).start();
12          }
13      }
14
15      synchronized void exampleInThread() {
16          for(int i=0; i < 10; i++) {
17              Integer oldValue = counter.get();
18              counter.set(oldValue == null ? 1 : (oldValue + 1));
19          }
20          System.out.println(Thread.currentThread() + " " + counter.get());
21      }
22
23  }

```

```

Thread[Thread-0,5,main] 10
Thread[Thread-1,5,main] 10
Thread[Thread-2,5,main] 10
Thread[Thread-3,5,main] 10
Thread[Thread-4,5,main] 10
Thread[Thread-5,5,main] 10
Thread[Thread-6,5,main] 10
Thread[Thread-7,5,main] 10
Thread[Thread-8,5,main] 10
Thread[Thread-9,5,main] 10

```

ThreadLocal - Anwendungsfall

```
01  public class ExampleServlet extends BaseServletFromFramework {
02
03
04
05
06
07
08
09
10
11
12  @Override
13  protected void doSomethingWithinFramework(FrameworkObject o) {
14      String currentUser = ???
15      if("admin".equals(currentUser)) {
16          // Do some stuff
17      }
18  }
19
20 }
```

ThreadLocal - Anwendungsfall - Idee

```

01  public class ExampleServlet extends BaseServletFromFramework {
02
03      private String myUser = null;
04
05      @Override
06      protected void service(HttpServletRequest req, HttpServletResponse resp)
07          throws ServletException, IOException {
08          this.myUser = req.getRemoteUser();
09          super.service(req, resp);
10      }
11
12      @Override
13      protected void doSomethingWithinFramework(FrameworkObject o) {
14          String currentUser = this.myUser;
15          if("admin".equals(currentUser)) {
16              // Do some stuff
17          }
18      }
19
20  }

```

ThreadLocal - Anwendungsfall - Idee

```

01 public class ExampleServlet extends BaseServletFromFramework {
02
03     private String myUser = null;
04
05     @Override
06     protected void service(HttpServletRequest req, HttpServletResponse resp)
07         throws ServletException, IOException {
08         this.myUser = req.getRemoteUser();
09         super.service(req, resp);
10     }
11
12     @Override
13     protected void doSomething(HttpServletRequest req, HttpServletResponse o) {
14         String currentUser = null;
15         if("admin".equals(currentUser)) {
16             // Do some stuff
17         }
18     }
19 }
20 }

```



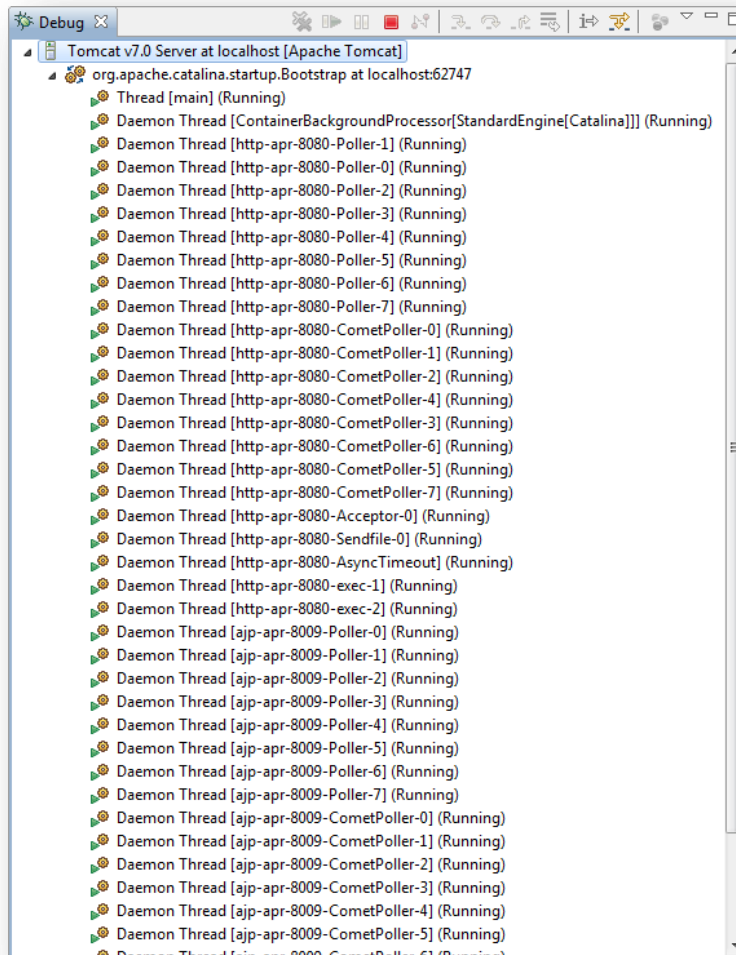
ThreadLocal - Anwendungsfall

```

01  public class ExampleServlet extends BaseServletFromFramework {
02
03      private ThreadLocal<String> myUser = new ThreadLocal<>();
04
05      @Override
06      protected void service(HttpServletRequest req, HttpServletResponse resp)
07          throws ServletException, IOException {
08          this.myUser.set(req.getRemoteUser());
09          super.service(req, resp);
10      }
11
12      @Override
13      protected void doSomethingWithinFramework(FrameworkObject o) {
14          String currentUser = this.myUser.get();
15          if("admin".equals(currentUser)) {
16              // Do some stuff
17          }
18      }
19
20  }

```


java.lang.ThreadLocal



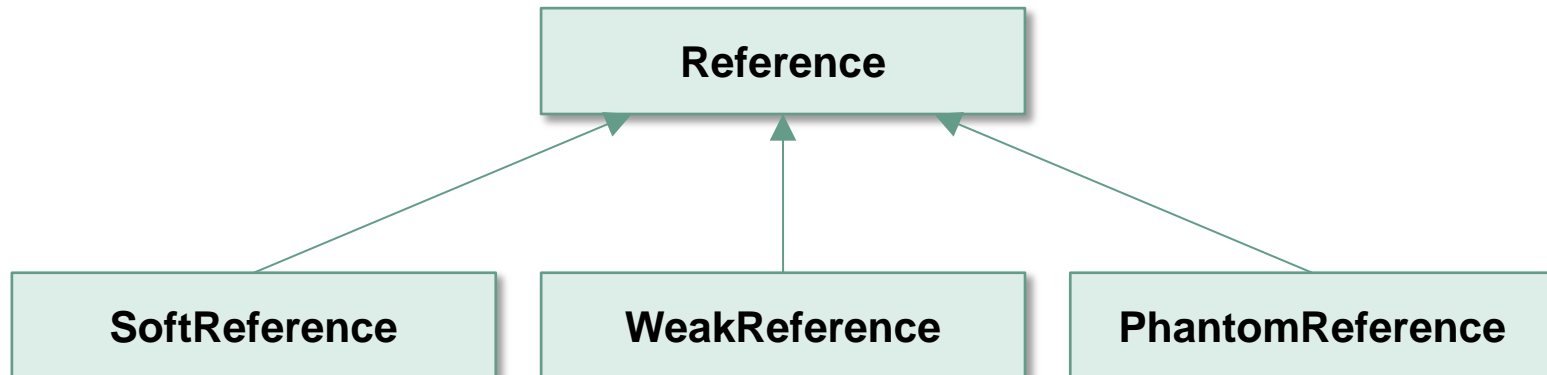
- ThreadLocal Werte bleiben bestehen solange der Thread aktiv ist
- Bei Threads im Pool kann dies sehr sehr lange sein!

java.lang.ref.Reference

java.lang.ref.Reference

"Abstract base class for reference objects. This class defines the operations common to all reference objects. Because reference objects are implemented in close cooperation with the garbage collector, this class may not be subclassed directly."

-- Javadoc java.lang.ref.Reference

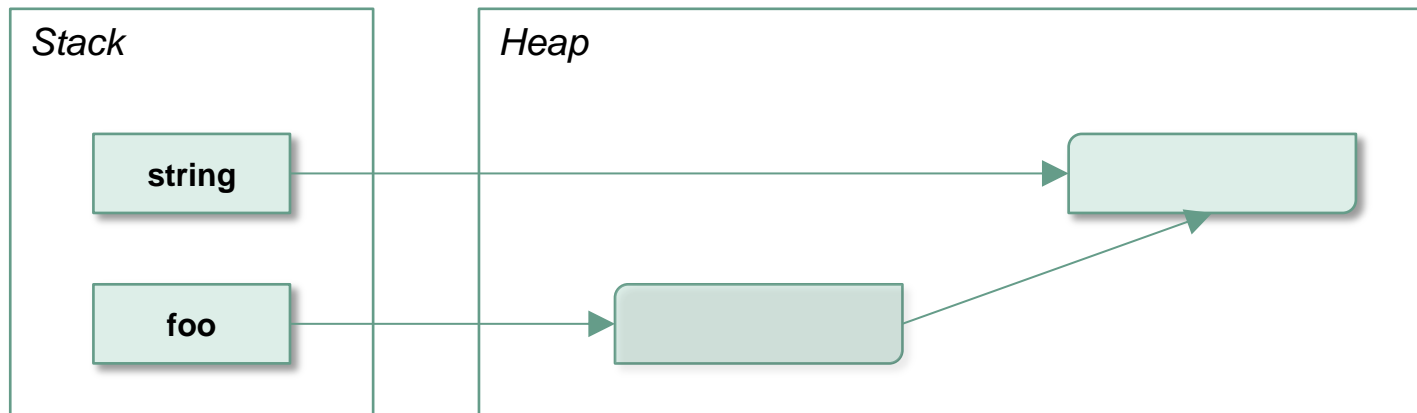


java.lang.ref.Reference

```

01 String string = "Hello world";
02 Foo foo = new Foo(string);
03 foo = null;
04 this.doSomeOtherStuff();

```



java.lang.ref.Reference

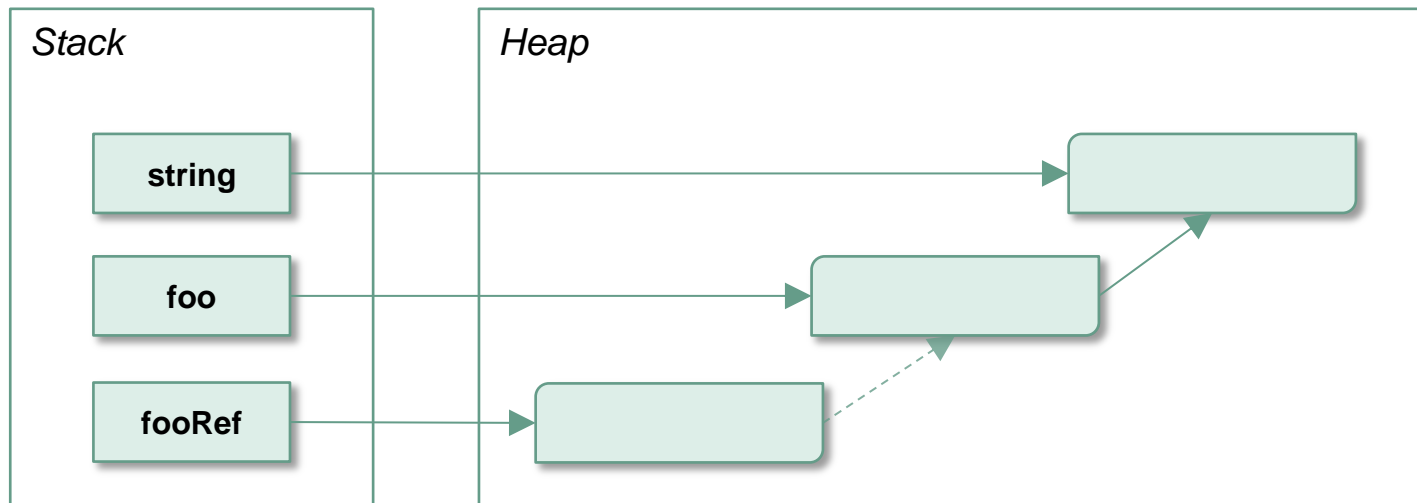
```

01 String string = "Hello world";
02 Foo foo = new Foo(string);
03 WeakReference<Foo> fooRef = new WeakReference<>(foo);
04 System.out.println("1: " + fooRef.get());
05
06 foo = null;
07 this.doSomeOtherStuff();
08
09 System.out.println("2: " + fooRef.get());

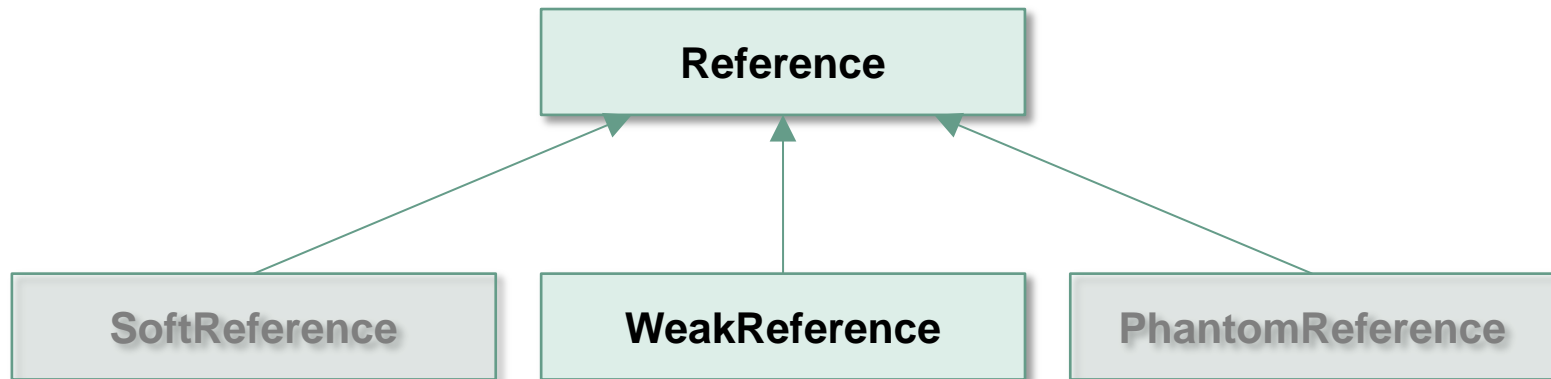
```

1: Foo@620968f9

2: null



java.lang.ref.WeakReference

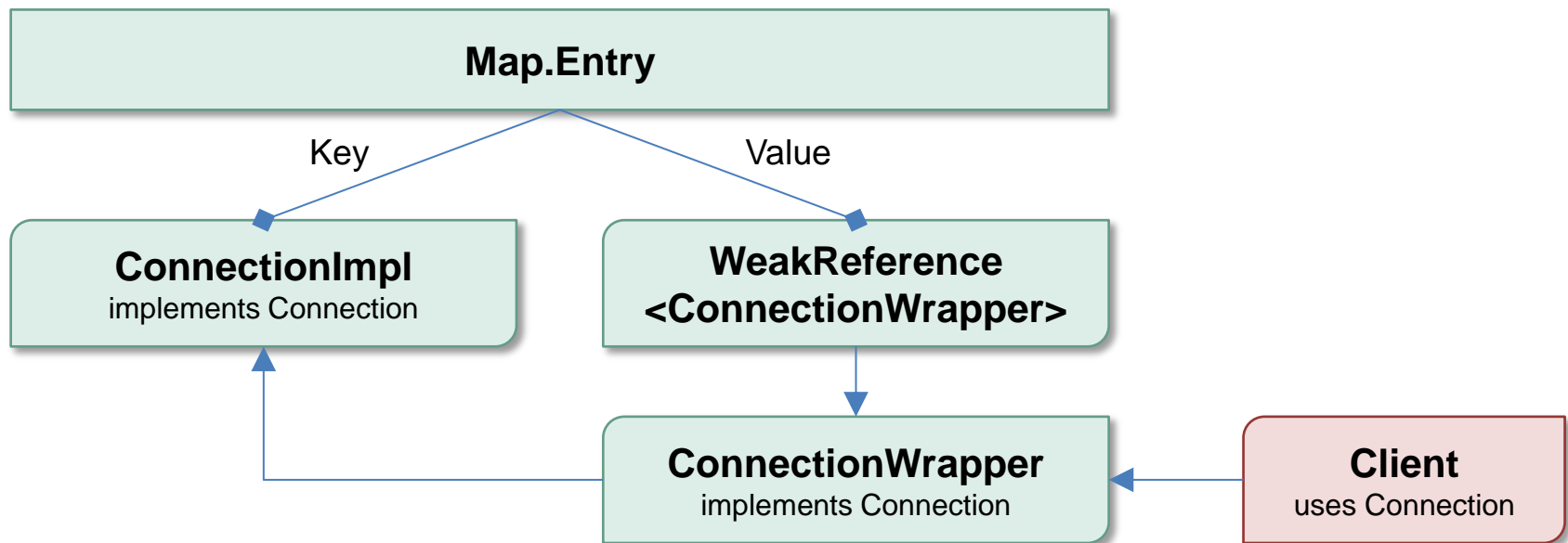


"Weak reference objects, which do not prevent their referents from being made finalizable, finalized, and then reclaimed. "

-- Javadoc java.lang.ref.WeakReference

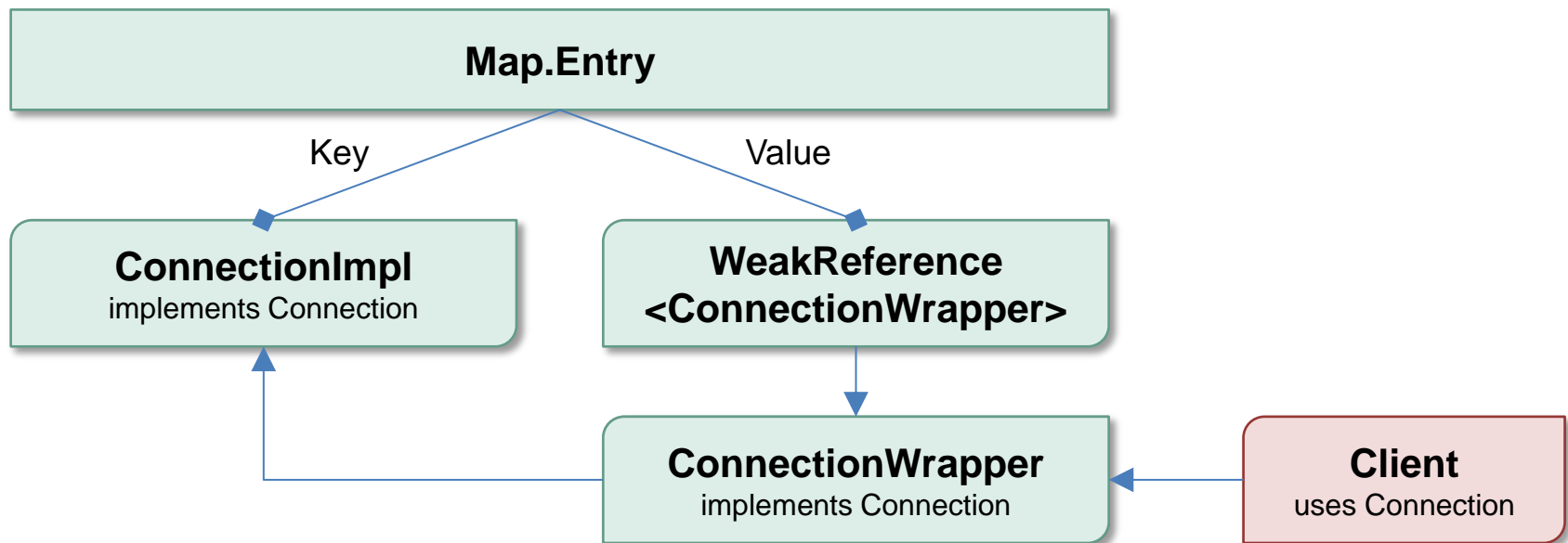
WeakReference: Anwendungsfall

- Connection Pool
 - "Merken" von ausgegebenen und noch verwendeten Connections in einer internen Map

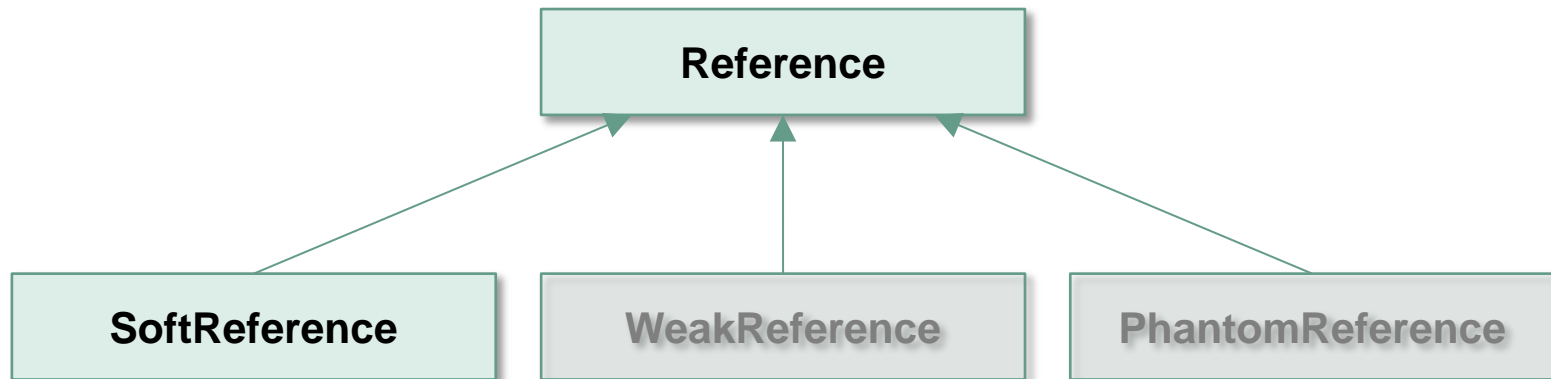


WeakReference: Anwendungsfall

- Connection Pool
 - "Merken" von ausgegebenen und noch verwendeten Connections in einer internen Map



java.lang.ref.SoftReference



*"Soft reference objects, which are cleared **at the discretion of the garbage collector in response to memory demand**. Soft references are most often used to implement memory-sensitive caches."*

-- Javadoc `java.lang.ref.SoftReference`

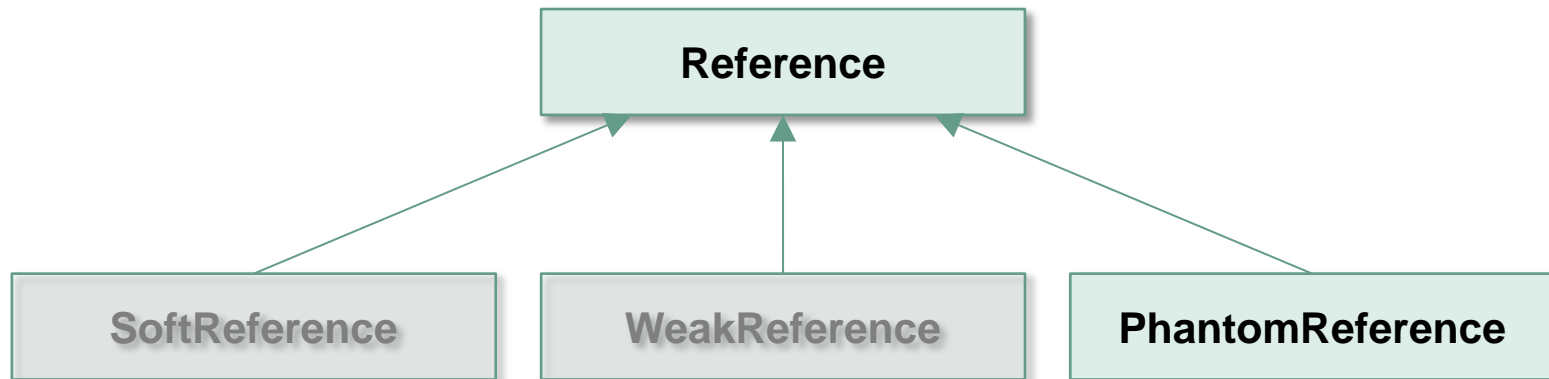
SoftReference: Anwendungsfall

```

01  public class SoftReferenceExample {
02
03      private Map<String, SoftReference<Expensive>> cache =
04          new HashMap<>();
05
06      public Expensive lookup(String key) {
07          SoftReference<Expensive> ref = this.cache.get(key);
08          Expensive expensive = ref == null ? null : ref.get();
09          if(expensive == null) {
10              expensive = Expensive.createExpensiveObject();
11              this.cache.put(key, new SoftReference<Expensive>(expensive));
12          }
13          return expensive;
14      }
15
16  }

```

java.lang.ref.PhantomReference



"Phantom reference objects, which are enqueued after the collector determines that their referents may otherwise be reclaimed. Phantom references are most often used for scheduling pre-mortem cleanup actions in a more flexible way than is possible with the Java finalization mechanism."

-- Javadoc `java.lang.ref.PhantomReference`

PhantomReference: Achtung!

```

01 Foo foo = new Foo("Hello world");
02 PhantomReference<Foo> fooRef =
03     new PhantomReference<>(foo);
04 System.out.println("1: " + fooRef.get());
05
06 foo = null;
07 this.doSomeOtherStuff();
08
09 System.out.println("2: " + fooRef.get());

```

1: null

2: null

"[...] the referent of a phantom reference may not be retrieved: The get method of a phantom reference always returns null. "

-- Javadoc java.lang.ref.PhantomReference

PhantomReference: Anwendungsfall

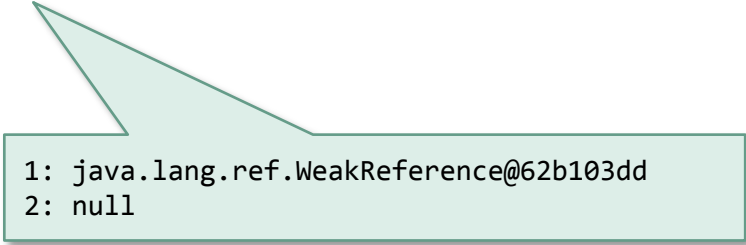
- Aufräumarbeiten, die im Finalizer nicht ausgeführt werden können (oder sollen)
- Off-Heap-Speicherverwaltung (java.nio.DirectByteBuffer)
- Sicheres Löschen von temporären Dateien (Tomcat / Wicket)
- Ableiten von PhantomReference und Hinzufügen von für das Aufräumen wichtiger Properties

PhantomReference: Anwendungsfall

```
01 public class MyPhantomReference extends PhantomReference<Foo> {
02
03     private File file = null;
04
05     public MyPhantomReference(Foo referent, ReferenceQueue<? super Foo> q,
06         File file) {
07         super(referent, q);
08         this.setFile(bar);
09     }
10
11     public File getFile() {
12         return this.file;
13     }
14     private void setFile(File file) {
15         this.file = file;
16     }
17
18 }
```

java.lang.ref.ReferenceQueue

```
01 Foo foo = new Foo("Hello world");
02 ReferenceQueue<Foo> refQueue = new ReferenceQueue<>();
03 WeakReference<Foo> fooRef = new WeakReference<>(foo, refQueue);
04
05 foo = null;
06
07 this.doSomeOtherStuff();
08
09 Reference<Foo> refQueueRef = refQueue.remove();
10 System.out.println("1: " + refQueueRef);
11 System.out.println("2: " + refQueueRef.get());
```



```
1: java.lang.ref.WeakReference@62b103dd
2: null
```

java.lang.Object#finalize

java.lang.Object#finalize

```
01  public class ResurrectObject {
02
03      private static Set<Object> objects = new HashSet<>();
04
05      @Override
06      protected void finalize() throws Throwable {
07          objects.add(this);
08          super.finalize();
09      }
10
11 }
```

java.lang.Object#finalize

*"Called by the garbage collector on an object when garbage collection determines that there are **no more references to the object**. A subclass overrides the finalize method to dispose of system resources or to perform other cleanup. [...] After the finalize method has been invoked for an object, no further action is taken until the Java virtual machine has **again** determined that there is no longer any means by which this object can be accessed [...] at which point the object may be discarded. **The finalize method is never invoked more than once by a Java virtual machine for any given object.**"*

-- Javadoc java.lang.Object

- Überschriebene finalize Methode bedingt zwei Garbage Collector Durchläufe zum Entfernen des Objektes!



**Fragen?
Anmerkungen?**

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Vielen Dank!

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